Emma Brown

emma-r-brown.com
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London

Visual effects-oriented filmmaker specializing in compositing and virtual production.

Education

B.F.A. | DePaul University (2022-2026)

Bachelor of Fine Arts in Film and Television
Concentration in Visual Effects
Minor in Virtual Production Environment Design

Software

- Nuke
- After Effects
- Maya
- Unreal Engine
- Perforce
- Flow
- Davinci Resolve

Accomplishments

Blake School Creative Arts Award in Media Arts (2022)

Awarded for body of student film work.

DePaul Deans' Scholarship (2021-2026)

Experience

Student Film Experience

"The Final Bite" (2026)
Compositor
Created a red eye effect for a vampire character and added red mist to numerous shots.

"Belly of the Beast" (2025-26)
Compositor, Data Wrangler
Collected HDRIs and photogrammetry on set, composited numerous cleanup and screen replacement shots.

"The Lagoon" (2025-26)
Environment Technical Director, Compositor
Contributed to virtual production environment design, operated the volume on set, coordinated environments during post-production, and composited CG shots.

"That's a Future Me Problem" (2024)
VFX Supervisor, Compositor
Involved across all aspects of production, collaborated to produce VFX-oriented short film.

Professional Experience

"Mi Mente No Puede Mas" (2025)
Compositor
Brought on for cleanup and paint work to fix production design mistake.

Stages Theater Company (2021)
Livestream Camera Operator
Operated livestream camera angle during "All Together Now!" showcase.

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