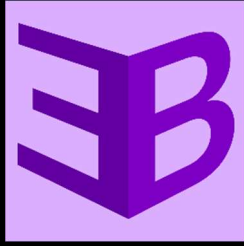


Emma Brown



emma-r-brown.com
emmarachelbrown@gmail.com
Chicago, IL

Visual effects-oriented filmmaker specializing in compositing and virtual production.

Education

B.F.A. | DePaul University (2022-2026)

Bachelor of Fine Arts in Film and Television

Concentration in Visual Effects

Minor in Virtual Production Environment Design

Software

Unreal Engine
Maya
Mo-Sys VP
Pixera

Perforce
Flow
Nuke

Accomplishments

Blake School Creative Arts Award in Media Arts (2022)

Awarded for body of student film work.

DePaul Deans' Scholarship (2021-present)

Experience

Student Film Experience

"Inevitable" (2026)

Virtual Environment Designer, Stage Operator

Designed a hallway and an underwater ballroom environment, operated the volume on set.

"The Lagoon" (2025-26)

Environment Technical Director, Stage Operator

Contributed to virtual production environment design, operated the volume on set, and coordinated environments during post-production.

"Genesis" (2025)

Virtual Environment Designer, Stage Operator

Designed Garden of Eden environment and led previs.

Operated environment on set.

"Cherry Bomb" (2024)

First Assistant Camera

Worked closely with DP on camera focus, framing, lighting, operation, exposure, and lens types during filming.

Professional Experience

"Mi Mente No Puede Mas" (2025)

Compositor

Brought on for cleanup and paint work to fix production design mistake.

Stages Theater Company (2021)

Livestream Camera Operator

Operated livestream camera angle during "All Together Now!" showcase.

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